karen pedroza

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Netflix 2017 - Present

Creative Director - Creative Studio

Product Art Development • Key Art Development • Management • Motion • Marketing • Innovation

- Provide creative direction to multiple teams of freelancers to develop high quality, data informed creative on titles for global markets: U.S., APAC, LATAM & EMEA.
- · Work in tandem with key stakeholders to provide feedback and design direction to cross-functional partners & agencies.
- · Conceptualize and brainstorm innovation projects based off consumer insights and focused for the APAC market.
- Interview and provide feedback on candidates applying for positions within the department.

Creative Director - Innovation & A/B Testing

Innovation • Visual Design • Management • Motion

- · Managed external agencies to develop high quality creative on various data-informed tests for global markets.
- · Worked in tandem with key stakeholders to provide the highest quality creative.

Senior Art Director - Innovation & A/B Testing

Innovation • Visual Design • Management • Motion



Senior Art Director

$Visual\ Design/UX ullet iOS\ App\ Design ullet Management ullet Marketing$

- · Art directed and designed best-in-class creative for numerous films and pitches.
- Brainstormed ideas and put together pitch decks for film studios.
- · Interviewed and helped hire candidates for positions in the department.
- Mentored interns and temps on numerous projects.

Skill Set.

Adobe Creative Suite CC

Photoshop, Illustrator, After Effects, InDesign

Wireframing/Prototyping

Invision, Sketch

Experienced in designing for mobile, tablet, and desktop

Responsive design, iOS App Design

Product / Key Art Development

Expertise with HTML, CSS **Some experience with** Javascript, PHP, MySQL, Actionscript 3

Designing/Developing/Using CMSWordpress, Squarespace, Tumblr, Drupal

E-mail blast clients Salesforce, Neolane, Eclipse

Project management systemsJIRA, Wrike, Trello, Activecollab,

Basecamp, AirTable
Fluent in Japanese,
Intermediate Spanish

SONY

Sony Pictures Entertainment 2016 - 2017

Senior Art Director

Innovation • Motion • Mentorship • Marketing

- · Provided art direction & design for original series and partnerships for digital campaigns and print.
- · Mentored & provided creative direction to intern and associates on numerous projects.

Education.

Otis College of Art & Design BFA in Communication Arts, emphasis in Graphic Design Los Angeles, CA

UCLA Extension UX & After Effects Classes Los Angeles, CA

熊本学園大学

Kumamoto Gakuen Daigaku Japanese language and culture Kumamoto, Kyushu, Japan

Columbia Records 2009 - 2016

Digital Production Manager (Creative Director)

${\it Management \bullet Visual \, Design/UX \bullet Innovation \bullet Web \, Development \bullet Marketing}$

- · Wearing multiple hats, provided conceptual thinking, design, and delivery of all requests across multiple departments.
- Mentored, managed and grew a team of designers and developers.
- · Established creative workflow managing end-to-end of in-house and external developers, designers, temps, agencies, and interns.
- · Instituted and kept control of the budgets; negotiated fees with external agencies and developers.
- · Lead multiple initiatives within the company (i.e. responsive design across mobile, tablets and desktop), analytics, and metadata.
- · Managed expectations of cross-functional partners, artist management & artists in a fast-paced environment.
- Managed the QA process with developers to ensure quality.

Art Director/Project Manager

$\textit{Visual Design/UX} \bullet \textit{Innovation} \bullet \textit{Web Development} \bullet \textit{Marketing} \bullet \textit{Management}$

- · Brainstormed, wireframed, designed and developed creative solutions for design-related requests.
- · Interviewed, hired, and mentored interns with their development of end-to-end projects.